

Daniel J. Gray
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OBJECTIVE: Experienced and highly versatile music composer seeking employment in film, television, video game, and multimedia scoring.

SUMMARY OF QUALIFICATIONS:

- Expert knowledge of music composition, orchestration, arranging, and recording
- Expert knowledge of music theory and history; ability to compose in many varied genres
- Proficient in music production and notation software (ex. ProTools, Logic, Finale, Sibelius)
- Proficient in Microsoft Office and a wide variety of Mac and PC applications
- Capable of quickly learning and becoming proficient with new software and technology
- Strong writing, presentation and leadership skills; ability to work under strict deadlines.

HONORS & AWARDS:

- *Summa cum Laude* graduate of the Purchase College Conservatory of Music, June 2008
- Selected Participant, 2007 NYU/ASCAP Film Scoring Workshop in Memory of Buddy Baker
- Original music featured on WQXR “Young Artists Showcase” in April 2007

PROFESSIONAL EXPERIENCE:

- **4 Elements Music (ASCAP)**, March 2011-present
Composer
Staff composer for an active, New York City-based production library. Credits include *Good Morning America*, *20/20*, *PrimeTime: What Would You Do?* and *The Nate Berkus Show*.
- **Danny Gray Music LLC (ASCAP)**, July 2009-present
Founder / Composer
Offers services in composing, arranging, and orchestrating, as well as music engraving and proofreading. Past clients include composer Stephen Schwartz, Aria Pictures, College Football Performance Awards, Illuminations Dance Company, and WAVE TV in Lansing, Michigan. Additional tasks include producing original recordings, and maintaining an online presence through social network advertising and interaction with major digital music distributors.
- **Music Conservatory of Westchester, White Plains NY**, February 2005 - June 2008
Musical Director for Young/Teen Actors Training Program
Assisted the Director of Theatre Development in publicity efforts and planning of academic coursework; taught vocal performance; composed original material for productions.

EDUCATION:

- **Purchase College Conservatory of Music (State University of New York)** (2004-2008)
Bachelor of Music, concentration in Classical Composition.
- **University of Southern California / New York University** (Aug. – Dec. 2008)
Graduate courses in film scoring and music technology
- **“The Art of Orchestration” with Steven Scott Smalley**
Workshop focusing on film and commercial scoring utilizing classical orchestration techniques
- **GameSoundCon NYC**
Workshop presented by the Game Audio Network Guild (G.A.N.G.) to educate music composers and audio engineers in adapting their craft to the specific needs and demands of video game production.